

# PIZZA Beats



## Pizza Beats. Top the pizza with your beat!

Pizza Beats is a fun body percussion and rhythm game for small and big groups, asking for movement, reaction ability and a sense of rhythm. Top your pizza with your own beat and play a groovy sound together with your fellow players.

### All at one glance

Contents:	4 x Figure pizza chef "Luigi"
	30 x Pizza pieces with different symbols
	2 x Special pizza pieces
	40 x Pizza tokens
	1 x Game instructions
	1 x App download with video tutorial

Age recommendation: from 4-99 years  
Group size: from 1 up to 50 persons

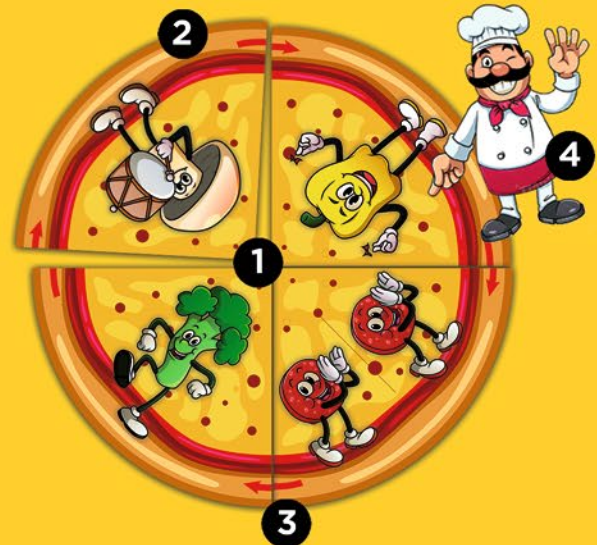
### Game preparation. Game board

The **game board (1)** of Pizza Beats looks like a delicious pizza. A total of four **pizza slices (2)** makes up a complete game board. The pizza slices are placed randomly to form a round pizza. Each pizza slice corresponds to a quarter note or a counting unit in a 4/4 measure.

**Note: Four quarter pieces make up one complete measure.**

Along the edges of the pizza slices, you will see **red arrows (3)**, which later dictate the direction of play in Pizza Beats.

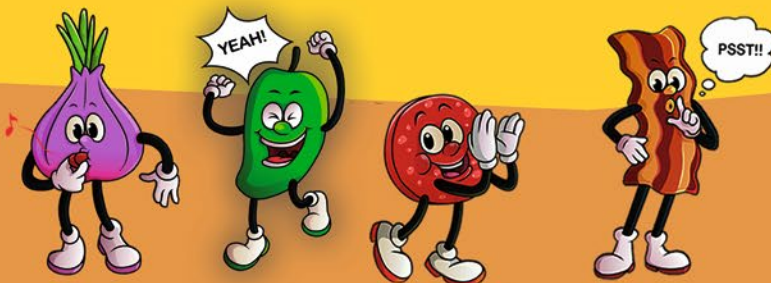
The **figure Luigi the pizza chef (4)** marks your starting point for your groove. It is simply placed on a pizza slice.



### Game setup. How to play

Pizza Beats can be played both standing or sitting at a table with a large group of players. Place the game board or the pizza slices either in front of you on the table or floor, so that all players can see the pizza game and position themselves around it. We recommend playing while standing as it makes movements easier.

Pizza Beats can be played in larger groups and is perfect for schools, kindergarten and parties!



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## Explanation of symbols

In total, there are 32 pizza slices with different symbols. Each symbol represents a specific action that should be performed during the game. In Pizza Beats, the following symbols are used:



### Pizza chef (4 x)

Our conductor and pizza chef "Luigi" indicates which pizza slice your rhythm starts with.



### Salami (4 x)

When you see Saggi Salami on your pizza, you have to clap according to the beat.



### Mushroom (4 x)

With Charly Mushroom, you can choose to slap on your thighs, upper body, or, if you are at the table, on the tabletop.



### Bell pepper (3 x)

If Paul Bell Pepper appears on your pizza, you have to snap your fingers. No worries, it also counts if you raise your hand and say "snap".



### Pepperoni (3 x)

Peter Pepperoni requires you to stretch your hands upwards while loudly exclaiming "Hey!".



### Broccoli (4 x)

For Bruno Broccoli, you need to stamp your foot on the floor in time with the rhythm.



### Ham (2 x)

If you see Stefan Ham on your pizza, place your finger over your lips and say with a hiss "Pssst".



### Onion (2 x)

With Zoe Onion, you are encouraged to whistle. If you cannot whistle, you can also shout "Hui!".



### Double symbols (8 x)

Here comes a challenge for you! Within one beat, you have to perform the indicated action twice. For examples: two claps instead of one.



### Special pizza pieces tomato (2 x)

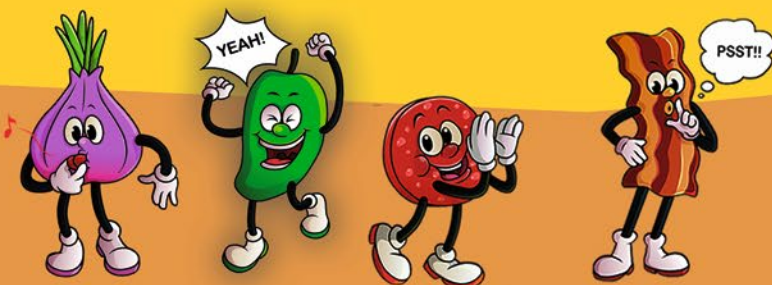
When you see Tony Tomato on your pizza, you can think of an action in advance for it. For example, you could kick or jump. However, make sure that your action does not throw off your groove.

## Game preparation

First, mix all pizza slices (except for the tomato, if you haven't thought of an action for it yet) and gather them within easy reach near the pizza. Take the first 4 pizza slices from the stack and arrange them into a whole pizza. These four pizza slices form your game board and thus your first delicious beat. The youngest player has the privilege to place the pizza chef "Luigi" on one of the pizza slices. This marks your starting point for your groove. Follow the arrows on the pizza clockwise, while you play your rhythm from the start to the end of the playback, which you can play in the app.

Please download our app in advance. There you will find various levels of beats and play-alongs to which you can play your pizza groove. Each playback is labelled according to its level. If you use the app, select one of the levels. The lower the level, the slower the rhythm. Can you manage to play up to a rock musician and master the highest level?

Want to play without the app? Begin by counting aloud "1, 2, 3, 4!" to set the rhythm. Make sure to maintain the same tempo.





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## How to play

Decide whether you want to play cooperatively together **as a team** or compete **against** each other for pizza tokens.

## Competition mode

In competition mode, the following rule applies: The first player to collect 8 pizza tokens wins!

To achieve this, you have to play the rhythm until the end of the app's playback without errors. As explained in the game setup, arrange four pizza slices into on pizza, place Luigi at the starting point and select the level you want to play on in the app.

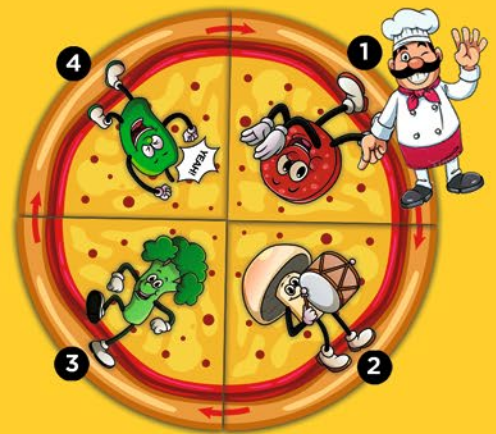
Start the playback in the app. The speaker in the app will count you in with "1, 2, 3, 4!" and then begin to play the different action symbols – which you have placed into a pizza – in time. While the playback is running, it is up to you to keep in line with the beat while following the instructions of the ingredients on your pizza. Whoever falls out and can't keep the beat may only rejoin in the next round. The playback sets the pace. If the playback ends and you were able to maintain the rhythm until the end, you may take a pizza token. The next player clockwise – next to the youngest player – may then draw a new pizza slice and exchange an existing slice on the pizza. This way, you get a slightly different beat. Don't forget to strategically place "Luigi" on your pizza for a good rhythm. The next round can begin.

## Example

The illustration on the right shows you a randomly laid pizza beat. The player has placed Luigi on "Siggi Salami" and thus marks the starting point. The playback is started and counts down "1, 2, 3, 4".

On "1", you begin with "Salami (1)" by clapping into your hands once, followed by "Mushroom (2)", where you hit your thigh once, then comes "Broccoli (3)", where you stamp your foot and finally "Pepperoni (4)", where you exclaim "Hey" loudly and stretch your arms up. Try to play this sequence continuously to the end of the playback in rhythm, without making any mistakes.

If you are not using an app, start the round by counting "1, 2, 3, 4!" out loud to the beat, counting in the rhythm and trying to keep the rhythm. All players now have to try to follow the displayed rhythm sequence clockwise, which is indicated by the four pizza slices.



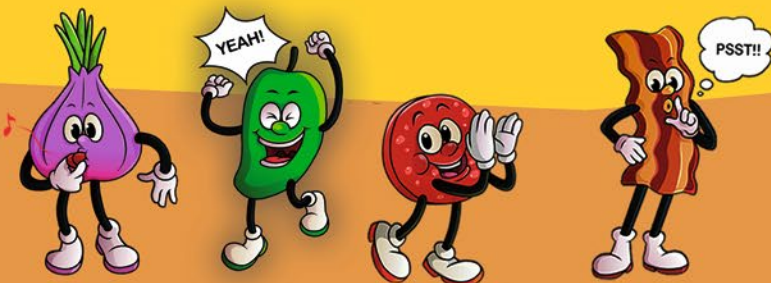
## Cooperative game mode

Teamwork is essential in this game mode! The gameplay is identical to the competitive mode, with the exception that you are not playing against each other, but together as a team. To start, play the desired level using the app and try to complete the rhythm sequence on the pizza until the end of the playback together.

Did you manage to keep the groove as a team until the end of the level? Perfect. As a team, grab a pizza token and earn your first victory point.

In the next round, a player from your team draws a new pizza slice and swaps an existing slice on the pizza. Don't forget to strategically position "Luigi" on your pizza. You can either continue playing at the same level or increase the level in the app. The next round begins again by starting the app.

**How to win:** You have successfully completed the game if you have managed to collect 12 pizza tokens together! If you couldn't maintain the groove together until the end of the round, give it another try!





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## Tip for younger players or beginners

Do you want to play a simpler game? We recommend playing Pizza Beats with fewer symbols and slower rhythms. For instance, use only salamis, mushrooms and pepperonis and start at level 1.

## Beat suggestions

Some symbol combinations are "groovier" than others. Here we have compiled some groovy examples for you that are a lot of fun and really bring the vibe:



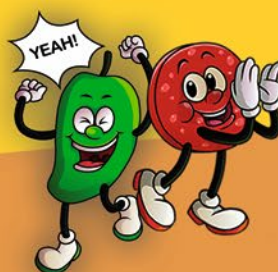
**DE: Achtung!** Nicht für Kinder unter drei Jahren geeignet. Kleine Teile. Erstickungsgefahr. **EN: Warning!** Not suitable for children under three years Choking hazard. Small parts. **FR: Attention!** Ne convient pas aux enfants de moins de trois ans. Risque d'étouffement – contient des petites pièces.

**ES: ¡Advertencia!** No conviene para niños menores de tres años. Contiene piezas pequeñas que pueden ser tragadas. Peligro de asfixia. **NL: Waarschuwing!** Niet geschikt voor kinderen jonger dan drie jaar. Bevat kleine onderdelen die verstikkingsgevaar kunnen opleveren. **IT: Avvertenza!** Non adatto a bambini di età inferiore a tre anni. Parti di dimensioni ridotte. Pericolo di soffocamento. **CS: Upozornění!** Nevhodné pro děti do tří let. Malé díly. Nebezpečí udušení. **PL: Ostrzeżenie!** Nie nadaje się dla dzieci w wieku poniżej 3 lat. Małe części. Ryzyko zadławienia. **SK: Upozornenie!** Nevhodné pre deti do troch rokov. Malé časti. Nebezpečenstvo udusenja. **HU: Figyelmeztetés!** Csak három éves vagy annál idősebb gyermekek számára alkalmas. Kis alkatrészek. Fulladásveszély. **NO: Advarsel!** Ikke egnet for barn under tre år. Små deler. Kvelningsfare. **SV: Varning!** Inte lämplig för barn under tre år. Små delar. Risk för kvävning. **FI: VAROITUS!** Ei soveltu alle 3-vuotiaalle lapsille. Sisältää pieniä osia. Tukehtumisvaara. **DA: Advarsel!** Ikke egnet for børn under tre år. Små dele. Fare for kvælning. **CN: 注意!** 内含小零件, 不适合3岁以下儿童使用, 以免窒息。

## APP Download or browser version for play-alongs:

On our website [www.beleduc.de](http://www.beleduc.de), you can either download our free Pizza Beats app for Android or iPhone or play the play-alongs through the browser.

**We wish you a lot of fun!**



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